

Terms and Conditions

These terms may be updated from time to time without notice. These terms and conditions cover (but not limited to) the use of our website, payment, and participation of our events.

1. Terms

By registering and paying for participation for Blackout.Larp's events, you are agreeing to be bound by these terms of service, all applicable laws and regulations, and agree that you are responsible for compliance with any applicable local laws. If you do not agree with any of these terms, you are prohibited from participating. The materials contained in this website are protected by applicable copyright law.

2. Use License

1. Permission is granted to download materials from our website for personal, non-commercial transitory viewing only. This is the grant of a license, not a transfer of title, and under this license you may not:
 1. modify or copy the materials;
 2. use the materials for any commercial purpose, or for any public display (commercial or non-commercial);
 3. attempt to decompile or reverse engineer any software contained on the website;
 4. remove any copyright or other proprietary notations from the materials; or
 5. transfer the materials to another person or "mirror" the materials on any other server.
2. This license shall automatically terminate if you violate any of these restrictions and may be terminated by Blackout-Larp at any time. Upon terminating your viewing of these materials or upon the termination of this license, you must destroy any downloaded materials in your possession whether in electronic or printed format.

3. Disclaimer

1. The materials on the website are provided on an 'as is' basis. Blackout-Larp makes no warranties, expressed or implied, and hereby disclaims and negates all other warranties including, without limitation, implied warranties or conditions of merchantability, fitness for a particular purpose, or non-infringement of intellectual property or other violation of rights.
2. Further, Blackout-Larp does not warrant or make any representations concerning the accuracy, likely results, or reliability of the use of the materials on its website or otherwise relating to such materials or on any sites linked to this site.

4. Limitations

In no event shall blackout-Larp or its suppliers be liable for any damages (including, without limitation, damages for loss of data or profit, or due to business interruption) arising out of the use or inability to use the materials on Blackout-Larp's website.

5. Accuracy of materials

The materials appearing on Blackout-Larps website could include technical, typographical, or photographic errors. Blackout-Larp does not warrant that any of the materials on its website are accurate, complete or current, and may at any time make changes to the materials contained on its website without notice.

6. Governing Law

Blackout-Larps terms and conditions are governed by and construed in accordance with the laws of Denmark and you irrevocably submit to the exclusive jurisdiction of the courts in that country.

7. Cancelations, Refunds and Transfers

Tickets may be refunded in full, in the case of cancellation of events by Blackout-Larp. In cases of force majeure, Blackout-Larp may retain a 20% service and administration fee.

Tickets may on a case by case basis upon request by the ticket holder for reasons of illness or pressing personal reasons, be refunded to player in full or minus a 20% service and administration fee.

Players may on their own initiative transfer (gift or sell) their ticket to other players, as long as it is conveyed in a timely fashion in writing to Blackout-Larp. The new player may be recast as new character in dialogue with the game masters of the event.

Blackout-Larp are not responsible for any travelling costs in the event of cancellations or otherwise.

Substantially delayed payment of instalment on Payment Plan, may result in the ticket being revoked.

8. Waiver and disclaimer, documentation

To participate you need to be 18 years old, and you are legally fully responsible for your actions. Participation is at your own risk. Blackout-Larp takes no responsibility for any harm to you or others, that may be caused by your actions or those of other players. By participating you warrant that there is no disability, bodily or mental illness that may prohibit you from participating in potentially stressful and challenging situations (emotional, physical, intellectual), and that you are in full health and able.

Blackout-Larp and its employees and partners, take no responsibility what so ever for the actions of the players, and no partnership or collaboration is implied other than what is specified in these terms and conditions.

By purchasing a ticket and/or otherwise participating in Blackout-Larps events you acknowledge that Blackout-Larp may document the event, and your participation on public social media, and that the use of your likeness and quotes may occur, for the purpose of communication and marketing of our services, which may include but is not limited to making quotes, video, photos, and sound recordings from the event available to third party for the production of film, expos, print and other content for wide or limited publication and/or commercial distribution. Information or recording that can be considered sensitive and personal shall not be used or made available to third party for use. In accordance with GDPR legislations you always have the right to get your pictures taken down.

9. Participant warrant and contributions

By participating, players warrants that no contribution to Blackout-Larps events infringes on any third party rights, and that if such infringement is found, other players and/or Blackout-Larp shall be indemnified by contributor for any damage, loss of income or fine that may lead to.

Personal belongings and contributions to the event shall remain the sole property of the owner. Player contributions are brought to the event on your own risk. Blackout-Larp assumes no responsibility for items damaged, lost or broken.

Blackout-Larp warrants that any specific written agreement on creative work by a player shall govern the use and ownership of the contribution.

If no such special agreement exists, Blackout-Larp shall make best effort to seek permission in advance before any use of player's contribution, outside what can considered fair use for the event for which the contribution was made. Should no such contact be possible (or the originator is not known, or in the case of collective/emergent work), the creative work may be adopted into canon and wider use within Blackout-Larps creative universe.

In the case of contributions in wider collective use by players, that has remained undisputed for a substantial time and where the originator cannot be readily contacted or identified, the contribution may be adopted by Blackout-Larp into canon and freely used for the events, marketing of Blackout-Larp.

Creative work that has been adopted into canon and in undisputed collective use for a substantial time, shall pass to Blackout-Larp, only after a public post on the social media, and a subsequent 90 day response time (ownership and rights).

Regardless of above, moral rights shall remain with the originator, unless separately agreed in written contract. The creator, when it can be identified, shall be credited.

Rights and ownership to commissioned work that is regulated by separate agreement shall be governed by that agreement only. Content in the public domain, or legally owned by third party shall remain free or with respective rights holder.

10. Disclaimer

Blackout-Larp, and its employees and partners, take no responsibility what so ever for the actions of the players, and no partnership or collaboration is implied other than what is specified in these terms and conditions.

As a participant to Blackout-Larps events you are legally and ethically responsible for your own actions, and expected to be attentive to your fellow players' needs, and respectful to the spirit of the brand, the integrity of the story world, the rights of other people (bystanders, staff, hospitality, volunteers, participants and press or third party participants) as well as civil law and freedom of speech legislation. By participating you acknowledge that any legal case shall be solved by simple arbitration, under Danish law, with the parties accepting its own legal costs.

11. Non Disclosure Agreement

By participating you acknowledge that any information provided by Blackout-Larp clearly marked as "Confidential" shall be considered protected, and that any spread of such information may be prosecuted and that the unlawful disclosure may be subject to penalties.

These terms and conditions and responsibilities herein shall survive beyond the date of the event for which a ticket is originally purchased.

Effective as of 8/11 - 2019